

Presets Reference Manual v1.2

for Windows and Mac

Reference Manual by killihu

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Plugins, skins and other resources for computer-based audio production

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This book has been inspired by the Ableton Live Reference Manual, with the aim of making it easier for Ableton Live users to read.

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Main information

1.1 Plugin Overview

This device allows you to save and load presets of all the parameters of one or more devices at the same time.

Unlike the Macro Variations feature of the Live effects rack, where you can only take presets from the 16 Macro Controls, with this device it is possible to take presets from all the automatable parameters from both Live devices and external plugins.

It is possible to take presets from a single device, from all devices within an effects rack chain, or from all devices on the track.

It can be used with VST plugins. The device creates presets of the controls added in the Configure Mode of the VST rack.

The only thing to keep in mind is that when creating presets for devices within an effects rack chain or the entire track, the position of the devices cannot be changed.

A total of 64 presets can be stored. Presets can be renamed. It is possible to change presets using MIDI note inputs.

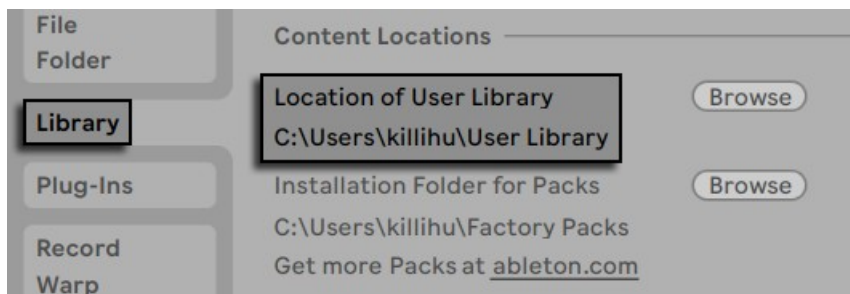
1.2 System Requirements

- Live Version: 10 / 11 / 12 with Max for Live
- Operating System: Windows, Mac

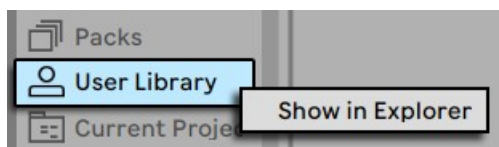
1.3 Installation Instructions

Unzip the ZIP file and copy the plugin AMXD file to your User Library folder. There are two ways to find where your User Library is located:

Go to Preferences – Library – Location of User Library



Or [right-click] on the User Library in the Browser – Show in Explorer

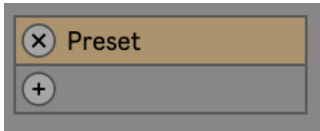


1.4 Limitations

MIDI data reception does not work in Live 10 because the MIDI reception function in audio effects was implemented in Live 11.

Controls

2.1 Presets



The preset list allows you to create, delete and load presets. The controls are individual for each preset, it is not possible to scroll through the list with the keyboard arrows.

To create a preset click the "+" control. The preset will automatically be named based on its position in the list. It can later be renamed using the device's Rename control. To delete a preset click on the "x" control.

To load presets click on the preset name. The background will be colored to indicate which preset is active. If you click on an empty preset, it will be colored but no information will be sent.

2.2 Mode



The device has 3 operating modes to manage a single device, all devices within an Effects Rack chain, or all devices on the track.

In Device mode, the selector next to the drop-down box is used to set the position of the device that will be controlled. That way the selector can be set to the left to control an instrument, or it can be used in conjunction with the VST Macro Controls device. Since VST Macro Controls must be placed to the left of the VST plugin, it is possible to place the device Presets to the right of the VST to create/load presets.

Of course it is not necessary to use VST Macro Controls to use presets in a VST plugin. The device creates the presets based on the parameters added in the Configure Mode of the VST rack.

In Rack mode, presets will be created for all existing devices in the same effects rack chain. This does not include devices from other effects racks that exist within the chain. For the creation/loading of presets to work correctly, the position of the devices within the chain must not be changed.

In Track mode, presets will be created for all existing devices on the track. This does not include devices that are inside effects racks on the track. For the creation/loading of presets to work correctly, the position of the devices within the track must not be changed.

2.3 Banks



Toggles between the 4 device's memory banks. Each bank has a total of 16 presets. The device can store a maximum of 64 presets.

2.4 MIDI Input



Activates MIDI input reception for preset change. In the settings you can set the input port and the type of MIDI data used (note, CC, program change).

2.5 Settings



Show the configuration settings of the device.

2.6 Rename



When this switch is activated it is possible to rename the presets by clicking on the name of each one. When the renaming is finished, deactivate this switch.

The TAB key can be used to jump to the next slot while renaming presets.

2.7 Advanced View

The control located at the bottom right of the device is used to show/hide the extended view of the device. To access a longer list of presets and display Bank, MIDI Input and Settings controls.

Settings

3.1 MIDI From

Sets the MIDI input used to change presets. Either an external MIDI controller or a MIDI track in the project. The MIDI version of the device takes input data from the track, so this control is not available on it.

3.2 MIDI Type

Sets the MIDI data type used to change presets (note, CC, or program change). When selecting note, the range is from C1 to D#6. When selecting CC, you can set the number of CC in the box next to it.

3.3 Skip Device Activator

When this switch is activated, the Device Activator control of the devices will not be saved in the presets. It can be useful, for example, if you are creating presets for a channel strip that uses several devices, and you want to test by activating/deactivating devices while saving/loading presets.

Note that this switch must be activated/deactivated before taking presets from the devices.

3.4 Get Extra Parameters

When this switch is activated, it is possible to take presets of some non-automatable parameters on certain devices. This only works in Device mode. Rack and Track modes do not capture non-automatable parameters.

Supported devices: Drift, Hybrid Reverb, Looper, Roar, Spectral Resonator and Wavetable.

3.5 Disable Auto-Name

When enabled, preset names will not be assigned automatically. Names will also not be deleted when a preset is removed.

3.6 Mappable Controls

These controls have been added at the request of users who wish to use the device in live performances. Note that using these controls adds extra steps to Live's undo history.

The Prev/Next buttons select the preset next/previous to the currently selected one.

The Store/Delete buttons are used to create/delete presets in the currently selected slot.

Buttons 1 to 16 are used for direct loading of the first 16 presets of the device.